



2019

CLUB HANDBOOK

This handbook is designed to assist with frequently asked match day questions, from security and referees to clash strips and ground conditions.

FV recommends Clubs issue a copy of this handbook to team managers to assist them throughout the season, regardless if they are home or away.

This handbook is issued as a guide only and is ***based on the 2019 FV Rules of Competition and Regulations***. Rules of Competition and Regulations always take precedence. FV will review and update this document yearly and welcomes feedback from anyone involved in the match day delivery of football.

Key Competitions Contacts and Working Hours

FV Competitions

Business Hours (9am-5pm Mon to Fri) **9474 1800 and press 1 for Competitions**

FV Competitions Weekend Line (5pm Fri to 9am Mon) **0478 456 777**

FV Discipline

Business Hours (9am-5pm Mon to Fri) **9474 1800 and press 3 for Discipline**

FV Registrations

Business Hours (9am-5pm Mon to Fri) **9474 1800 and press 2 for Registrations**

Find Us On



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Fixture and Venue Information

I have been told a different time/venue for my fixture to SportsTG.

- Always refer to fixtures displayed on the FV website (www.footballvictoria.com.au) for the correct fixtures.

Unsafe Playing Conditions

We have turned up to our fixture and in our opinion, the ground is not safe (no 3m runoffs, poorly constructed goals, ground is flooded etc) what do we do next?

- Raise your concerns to the appointed referee who can address them with the home club prior to kick off.
- If the referee cannot solve the problem, or none is appointed, address the issue with the home club prior to kick off.
- We encourage clubs and referees to play when possible, however if conditions are unsafe, please provide photo evidence of playing conditions and report to FV Competitions **immediately via** competitions@footballvictoria.com.au.
- FV Competitions will investigate any issues submitted. Any team deemed to have not participated in a fixture without a valid reason, will have as a minimum, a 3-0 result recorded against them.

Playing at a Neutral Ground

We are the home team but playing at a neutral ground. What responsibilities do we have (e.g. balls, first aid and equipment)?

- It is the first named team's responsibility to ensure their venue (home or neutral) has all the correct equipment including balls, stretchers, first aid etc.
- If you are unsure about equipment availability at a neutral venue, contact FV Competitions at least three (3) business days prior to the fixture.

Playing Attire

The opposition team has arrived in a strip that clashes with ours or the referees, what happens next?

- The referee and teams are to make every attempt to have the fixture to take place.
- It is the away team's responsibility to provide an alternative strip that the referee deems does not clash with the opposition or referees.

	MSL	WSL	JUNIORS	METRO & MASTERS
SHIRT	NO CLASH ALLOWED	NO CLASH ALLOWED	NO CLASH ALLOWED	NO CLASH ALLOWED
SHORTS	CLASH ALLOWED	CLASH ALLOWED	CLASH ALLOWED	CLASH ALLOWED
SOCKS	NO CLASH ALLOWED	NO CLASH ALLOWED	CLASH ALLOWED	CLASH ALLOWED

- The away team will be deemed to have forfeited the fixture if they cannot resolve within 15 minutes of the kick off, provided the home team is wearing their nominated home kit colours as stated in the 2019 FV Strip Report.
- Where there is a dispute over playing strips, FV will investigate the matter.

What visible attire can a player wear during a match?

ITEM	COMMENTS
GOALKEEPERS	Permitted to wear peaked caps and tracksuit/jogging pants.
JEWELLERY	NOT PERMITTED and must be removed —Using tape to cover jewellery is not acceptable.
HAIR TIES	Material only, non—metallic bobby pins.
EYEWEAR	Spectacles that are specifically designed as per regulation 3.5.2
HIJABS/KIPPAHS	Must be black or same as main colour of shirt (players of same team must wear same colour). Must not create danger to wearer or other players. Referees CANNOT check the affixing or touch the garment.
UNDERGARMENTS	Must not show political, religious, personal slogans, statements or images or advertising other than manufacturers logo.
UNDER SHORTS	Must be same colour as players' shorts/shorts trim. Bandage/Skin colour shorts are NOT permitted.
UNDERSHIRTS	Must be same as the main colour of the players' sleeve.
UNDER SOCKS	Must be same colour as the playing socks.

Match Ball Requirements

How many match balls are required and who provides them?

- The Home Club shall provide the appointed Match Official with three (3) match balls of the appropriate size for that age group as stipulated in the Playing Formats section on pages 24-26 of this document;
- Clubs must use a licensed match ball from a FV licensed ball manufacturer;



For ball purchases, FV recommends contacting
Gerrard Woods (Sportsmart) on 0402 407 301

The home club has not provided the required number of match balls, what do we do?

- As long as one ball is provided the match should go ahead.
- The referee MUST provide a report of any incident regarding match balls to FV.

Stretchers & First Aid

There is no stretcher and / or first aid kit at the ground, what do we do?

- The home club must allocate one (1) stretcher per pitch and one (1) First Aid Kit per pitch.
- Inform the referee if there is no stretcher and he/she will submit a report to FV.
- If there is no referee, the clubs must submit a report to FV.
- The match MUST still be played.

Player Identification Cards

The opposition junior teams do not have ID cards, what do we do?

- Player ID cards are not required in ALDI MiniRoos or senior competition fixtures.
- Player IDs can be presented in paper form or electronic form and must be generated as per Regulation 10.1.2.
- A match official, cannot stop a suspected ineligible player from playing. FV encourages that all fixtures are to be played, regardless of teams failing to provide ID cards.
- After the conclusion of the fixture, please send an email with all necessary details to competitions@footballvictoria.com.au

No Official Referee

No official FV referee has arrived at our game, what now?

- The next most senior Match Official will take charge of the fixture.
- If no registered Match Official is present 10 minutes prior to the fixture, both clubs will have the opportunity to agree on a replacement.
- The home club must appoint a referee if no agreement is reached by kick-off time
- A replacement referee can be a parent or club official that knows the relevant Rules and Laws of the Game, for further information go to pg 16-17 for Club Referee Guide.
- FV recommends that club volunteer referees have a Working with Children Check (WWCC) and to always have someone with a WWCC on hand at home games.
- If any match does not kick off within 15 minutes of the scheduled kick off time due to the absence of a Match Official, the home team will forfeit the fixture.
- All Clubs must fulfill all fixtures, regardless of whether a Match Official is present to take charge. Failure to do so may result in disciplinary action.

Match Records

A player does not know their FFA ID number, can we still list them on the Match Record?

- All players in all competitions (except ALDI MiniRoos) must have their first & last name and FFA ID number. Failure to do so may result in disciplinary action by FV.
- For junior competitions, all player details can be found on the player's ID card.

When do Match Records need to be submitted to the referee?

- For all competitions they must be submitted at least 30 minutes prior to kick off.
- If a mistake is made after submission, immediately raise this to the match official to rectify. Do not make an amendment without notifying the referee.

What details need to be completed on the match record?

- Match details (Date, League Name, Round No., Home vs. Away Team, players of and Venue)
- Player (Shirt No., Surname, Given Name, FFA ID Registration No.) and Team Officials
- At the completion of the fixture complete the Match Results (Half Time and Full Time Results) and ensure it is signed by both teams and the referee.

Are the first 11 players on the match record the starting 11 when subs are involved?

- Yes. If there is any change to this, notify the referee prior to kick off.
- Do not make an amendment without notifying the referee.

Delayed Kick-Off / Shortened Halves

We have arrived at the ground to find out our match has been delayed for more than 15 minutes, what do we do?

- FV aim to ensure as many matches get played so if you can wait and play the match, do so.
- If the match does not go ahead because of a delay it will be treated as a postponed match and investigated.

It's 5 minutes before kick-off and the opposition team has not arrived. What should we do?

- If you have the contact details for your opposition, attempt to contact them.
- Teams have up to 15 minutes after the scheduled kick-off time to be ready before the match is deemed to be forfeited.
- The team present must still sign the match record.
- The Match Official will report the incident and FV will investigate and the match official fee must be covered by the offending team.
- If no Match Official is present, contact the **FV Competitions Weekend Line (0478 456 777)**

The Match Official has shortened each of the playing halves. Can they do this?

- The Match Official may cut short any Match if, in their opinion, playing conditions compromise player safety (e.g. insufficient lighting), or if there will be a time impact on the following fixtures at that venue.
- Any changes must be made prior to kick off through consultation with the coaches and captains of each participating team.

Field of Play

How many people can sit on the team bench/technical area?

- A maximum of nine (9) (a maximum of five (5) subs and a maximum of four (4) staff).
- All nine (9) people must be on the Match Record as either a player or staff.
- Only **ONE (1)** person is permitted to be standing in the technical area during a match.

Who is permitted to be in the field of play?

- Only eleven (11) players from each competing team can be on the field at the one time.
- No parents or coaches can enter the field without the referee's consent.

Abandoned/Postponed Match

Our match was postponed, what now?

- The club should contact the **FV Competitions Weekend Line (0478 456 777)** or email competitions@footballvictoria.com.au as soon as possible to notify of the match postponement. FV will then reschedule the fixture if required.
- The match official is entitled to 50% of their match fee in these circumstances.

Our match was abandoned, what now?

- The club should contact the **FV Competitions Weekend Line (0478 456 777)** and submit a Post-Match Submission Form which can be found at footballvictoria.com.au as soon as possible to assist in any decision made on the fixture. If your match is abandoned, FV will conduct an investigation.
- If 80 per cent or more of *Normal Time* has been played, the score at the time of abandonment may stand.
- If abandoned prior to 80 per cent of Normal Time, the Match will be investigated and an outcome will be determined by FV as per the 2019 Rules of Competition.
- Match Officials are entitled to receive 100% of their normal Match fee.
- The club should contact the **FV Competitions Weekend Line (0478 456 777)** and submit a report to competitions@footballvictoria.com.au as soon as possible to assist in any decision made on the fixture.

Ground Marshals

How many ground marshals does each team need to provide?

LEAGUE	MINIMUM GROUND MARSHALS
Men's State League 1, 2 & 3	2 per team (4 in total)
Men's State League 4 & 5	1 per team (2 in total)
Women's State League	1 per team (2 in total)
All Other Competitions (incl. Reserves)	1 per team (2 in total)

Completing a Match Record/Disputed Results

We had no official referee present. What do we do with the Match Records?

- Ensure each team's Match Record is signed by both team managers
- **Seniors** — Complete a post-match submission form which can be found at footballvictoria.com.au.
- **Juniors** — are not required to be sent to FV however teams must keep copies in the event a match dispute arises and for the purpose of determining a player's eligibility for finals.

We disagree with a detail recorded on the Match Record. What can we do?

- Alert the Match Official of the disagreement immediately and ensure the fixture is played
- Circle the detail (card, goal or a player eligibility) and initial next to it prior to signing the match record to ensure all parties are aware.
- Submit a Post-Match Submission Form (available on our website) with a copy of the match record for investigation within 7 days of the fixture.
- **Clubs are always required to sign the match record after every match.**

Entering Results on SportsTG / Login Issues

By what time do match results need to be entered?

- **State Leagues and Metropolitan Leagues** - To be submitted online by the Home Club no more than 90 minutes following the conclusion of the match.
- **Junior Leagues** - Sunday fixtures before 3.30pm must be submitted online by the Home Club by 6.00pm that day. Non-weekend matches and matches that kick off after 3.30pm on a Sunday, the Home Club must enter the results by 9.00am on the day following the Match.

What details do I need to enter in SportsTG (minimum requirement)?

- **Men's and Women's State League Seniors** — full time score, half time score, player lists & goal scorers.
- **Men's and Women's State League Reserves** — full time score
- **Metropolitan, Masters & Juniors** — full time score only.

I cannot log into my SportsTG Passport. What should I do?

- Talk to your club administrator to ensure you have access.
- Contact FV Competitions Weekend Line (0478 456 777) or;
- Email competitions@footballvictoria.com.au

Ineligible Player

We believe the opposition has fielded, or is fielding, an ineligible player (over-age, suspended, too many matches in a higher league, etc). What should we do?

- Raise the query with the Match Official who can check player ID cards, if it is a junior competition fixture.
- The referee **CANNOT** stop a suspected ineligible player from participating.
- The referee **MUST** report the query being brought to their attention by the opposition club as an Incident Report.
- If the suspected player participates in the fixture, the opposition team must still play the fixture, or they will be considered to have failed to complete a FV competition fixture and therefore be subject to disciplinary action.

Submitting a Request for a Match Investigation

- During the fixture, the opposition team should take photographic or video evidence of the suspected ineligible player participating in the fixture to submit with the match record to FV Competitions. This evidence can only be used for this purpose.
- At the conclusion of the fixture, circle the player who you have concerns about and sign the Match Record.
- Player ineligibility will only be investigated by FV if a report is submitted within 7 days of the fixture. The opposition club must forward a copy of the signed Match Record with the player circled, along with any photographic or video evidence and any other relevant information to FV via the Post Match Submission Form (available on our website) for FV to Investigate.

Player Dispensation

The opposition say they have dispensation for an older player to play down, do they need permission for this?

- **Yes.**
- The team must carry written approval from FV with them on match day and must be able to show the letter to the match official upon request.
- These players still need an ID card as per normal.

The opposition say they have dispensation for an older player to play down, what happens if they are unable to show the letter to the match official upon request?

- The referee **CANNOT** stop a player with dispensation from participating in the fixture if they are unable produce a dispensation letter.
- The referee and opposition team must submit a request for a match investigation to confirm if the player has been granted dispensation to play by FV or not. This must follow the process as outlined on **Page 11** for an ineligible player.

Under what circumstances are Player Dispensations granted?

ALDI MiniRoos Competitions

- ALDI MiniRoos players can move freely between age groups (Under 7 to Under 11), playing above or below their age group as determined by their current stage of development. It is preferable that participants play down one (1), or no more than two (2), age groups.
- Clubs with U12 First Year players participating in ALDI MiniRoos Competitions should request a letter of dispensation from FV to have present on match day.
- For more information please refer to the Victorian ALDI MiniRoos Guidelines: <http://bit.ly/MiniRoos2019>

Sportsmart Junior Competitions

- A player is in their first year of being registered with FFA or FV (i.e. First year player).
- The player is not capable of competing in their rightful age group based on sufficient medical evidence.
- For other reasons approved at FV's discretion.

Red & Yellow Card Suspensions

Our player received a Red Card last week but has not been notified of their suspension officially. Can they play?

- **No.** If a player has been shown a Red Card, they automatically miss their next fixture no matter what the charge is.
- If you are unsure please contact the Discipline Department during business hours (Monday to Friday 9am-5pm)
- **Website:** www.footballvictoria.com.au → Resources → Suspensions
- **Phone:** 9474 1800 (press 3 for Discipline)
- **Email:** discipline@footballvictoria.com.au
- Alternatively if you are still unsure, contact the **FV Competitions Weekend Line (0478 456 777)**

Our player has received their 5th/10th/15th yellow card of the season but has not been notified of their suspension officially, can they play?

- The suspension register is always the first point of notification.
- With accumulated yellow card suspensions (across multiple teams if applicable), the suspension starts when the club has been notified and/or it has been published on the FV website.
- If you believe your player has received their 5th/10th/15th yellow card but has not been notified, please contact the Discipline Department between Monday and Friday;
- **Website:** www.footballvictoria.com.au → Resources → Suspensions
- **Phone:** 9474 1800 (press 3 for Discipline)
- **Email:** discipline@footballvictoria.com.au
- Alternatively if you are still unsure, Contact **FV Competitions Weekend Line (0478 456 777)**

For more information on Discipline Procedures & Handbook, the Grievance, Discipline and Tribunal By-Laws and Suspensions, please visit the FV Website: <http://www.footballvictoria.com.au>

Summary of Player Restrictions

Sportsmart Junior Competition restrictions (Under 13s to Under 20s)

- If a Club has two (2) Teams in the 'A' division of a particular age group then players are 'team-tied' following completion of the fifth (5th) round of the Regular Season.
- A player who has played at a higher division in a particular age group (e.g. 14As) for five (5) or more Competition Fixtures cannot drop to a lower category (e.g. 14Bs) within the same age group for the remainder of the 2019 Season (incl. Finals).

Metropolitan League & Metropolitan Masters restrictions

- To be eligible for Metropolitan League, a player must be at least 15 years of age as at 1 January 2019.
- To be eligible for Metropolitan Masters, a player must be at least 35 years of age as at 1 January 2019.
- If a Club has two (2) or more Teams in the same or different Leagues (of a particular Division) then players are 'team-tied' following completion of the sixth (6th) round of the Regular Season to one of those teams. In exception of this rule, up to a maximum of three (3) players listed to a particular Team may play for the Club's other Team in that League on any given weekend.
- Only two (2) players from their club's most recent Men's State League (Seniors & Reserves) fixture are eligible to play.

Men's State League restrictions

- To be eligible for Men's State League, a player must be at least 15 years of age as at 1 January 2019.

Women's State League restrictions

- To be eligible for Women's State League competition, a player must be at least 14 years of age as at 1 January 2019.
- If a player has played six (6) games in her club's higher division Team, she is ineligible to play in her club's lower division Team for the rest of the season.
- If a Club has two (2) or more Teams in the same division (e.g. Women's State League 3), players are team-tied from the 6th round as per team lists that are to be sent to FV.

Match Day

- 7-a-side Competition
- A maximum of 10 players are eligible to take part in each fixture
- Match Records must be completed
- There are no throw-ins, the ball must be placed on the sideline and kicked into play (kick ins are indirect)
- Goal Keepers are only permitted to throw or roll the ball from their hands or place the ball on the ground and kick it.
- There are no off sides

FIELD SIZE	½ Full Size Pitch Min: 60m x 40m Max: 70m x 50m
PENALTY AREA	5m depth x 12m width
GOAL SIZE	Width: 4.5m - 5m x Height: 1.8 - 2m
BALL SIZE	Size 5
KICK-OFF TIME	Flexible
PLAYING TIME	2 x 20 minutes
HALF TIME BREAK	Min: 5 minutes Max: 10 minutes

Summary of Player Restrictions

Women's Metro Sevens

- To be eligible for Women's Metro Sevens competition, a player must turn 15 years of age or older in 2019 unless they have written FV approval.
- Only two (2) players from their club's most recent Women's State League 1-2 (Seniors & Reserves) fixture are eligible to play.
- Only four (4) players from their club's most recent Women's State League 3-4 fixture are eligible to play.

Match Day Checklist

PREGAME

Match Records

- Ensure that both teams have submitted their Match Record correctly. The Referee keeps the white copy, yellow copies to be swapped by the teams and greens to stay in the book.

Equipment Checklist

- Stopwatch / wrist watch, whistle, cards, flags, notebook, pen and coin.

Uniform

- Vest, no club logos, shorts, socks and boots to be comfortable

Warm Up

- To avoid injury ensure that you allow enough time to complete the pregame match information and also complete a warm up and stretch. You can inspect the pitch at the same time as you warm up.

THE MATCH

Assistant Referees

- Request an assistant referee from each team—thank them for volunteering and confirm your expectations of them.

Coin Toss

- Complete the coin toss and commence the match
- Write down any goal scorers, yellow cards and red cards in your notebook
- In MSL Fixtures also record the substitutions in your note book.

POST GAME

Match Records

- Complete the half time and full time scores, yellow/red cards, goal scorers and sign the match record. A team official from each team must also sign the match record.
- Senior Match Records must be emailed to results@footballvictoria.com.au

If an incident occurred during the fixture—follow the process outlined on page 17.

Misconduct Reports

Submit when a referee has issued a red card to a player It should include:

- Home vs. Away team, League name, venue and date
- Players name, Number, FFA Number and Team
- A factual description of the incident— Keep it brief and accurate
- Submit a Post Match Submission Form (available on our website)

Incident Reports

Submit when a referee needs to report any incidents that occurred before, during or after the game, including:

- Player Eligibility;
- Coach/Team official/Player/Referee/Spectator abuse
- Game abandonment for any reason including: spectator invasion, weather, injury.
- A player refusing to leave the pitch after being sent off
- Mass confrontation/Melee; a club official or coach entering the field of play
- An unplayable pitch.

Misconduct and Incident Reports can be found www.footballvictoria.com.au/resources/referees and must be sent within 48 Hours of the fixture to discipline@footballvictoria.com.au and competitions@footballvictoria.com.au

Call FV Discipline for further advice 9474 1800 if required.

Managing Conflict

Be proactive to avoid any potential problems later in the game. For example:

- Quiet Word—given on the run e.g “take it easy/good tackle, but be careful”
- Public Warning—use your whistle when the ball is out of play, call the player over to you and let them know this is their final warning
- Yellow Card—show the player a yellow card
- Red Card—show the player a red card

Mass Confrontation/Melee

1. Use your whistle and voice to separate players—do not touch the players
2. Deal with any injury, and remember where to restart the game
3. Deal with the original offence
4. Deal with the player who became involved
5. Call both captains in and remind them of the conduct that is expected
6. Restart Play

Injury Management

What should we do if there is a significant injury or emergency?

- In an emergency, call 000.
- In first instance, only trained first aid personal should attend to an injured player/supporter.
- FV encourages clubs to have an Emergency Management Plan including the location of the nearest hospital, doctor, ambulance access point, defibrillator and first aid equipment. This should also include a list of trained first aid club officials.
- For insurance claims, go to www.gowgatessport.com.au/football/

CPR11 Safe Sport

CPR11 can be downloaded as an app on iPhone and Android.

Sudden cardiac arrest (SCA) is a vital emergency that may occur on the football field. When it happens, we should all know how to respond immediately.

In a simple way and in just 11 steps, the CPR 11 application offers a plan with clear and precise instructions on how to give compressions and ventilations correctly, how to handle an automatic external defibrillator (AED) and if necessary, how to transfer the player.

With the help of text and voice messages, the 11 short videos will help you recognise a SCA and meet the objective of starting resuscitation maneuverer in the first 2 minutes and early defibrillation in the first 3 minutes after the player's collapse.

The application has been designed taking into account some of the specific characteristics of SCA cases during contact sports, such as football, like taking special care of the cervical spine when handling the player.

CPR 11 is a guide that may be very useful for anyone (players, coaches, referees, relatives, spectators, etc) attending sports events of any level. It is not a substitute for proper training in cardiopulmonary resuscitation (CPR). We recommend everyone to receive formal instruction in CPR and AED use.

Download the application and share it with everyone. Showing these techniques to the greatest number of people, will help in saving lives.

PLAYING FORMAT



	UNDER 10'S & 11'S	UNDER 8'S & 9'S	UNDER 7'S
NUMBERS	9 v 9 (+5 subs)	7 v 7 (+4 subs)	4 v 4 (+3 subs)
FIELD SIZE	½ Full Size Pitch Min: 60m x 40m Max: 70m x 50m	¼ Full Size Pitch Min: 40m x 30m Max: 50m x 40m	30m x 20m
FIELD MARKINGS	Markers or line markings	Markers or line markings	Markers or line markings
PENALTY AREA	10m depth x 20m width	5m depth x 12m width	Nil
GOAL SIZE	Width: 5m Height: 2m	Width: 3m Height: 2m	Width: 2m Height: 1m
GOAL TYPE	Goals, Poles or Markers	Goals, Poles or Markers	Goals, Poles or Markers
BALL SIZE	Size 4	Size 3	Size 3
GOALKEEPER	Yes	Yes	No
PLAYING TIME	2 x 25 minutes	2 x 20 minutes	2 x 20 minutes
HALF TIME BREAK	5 minutes	5 minutes	5 minutes
REFEREE	Game Leader	Game Leader	Game Leader
POINTS TABLE	No	No	No
OFFSIDE	No	No	No

For more information on ALDI MiniRoos visit
 FFA site: www.miniroos.com.au
 Victorian Guidelines: bit.ly/MiniRoos2019

Introduction

In 2019 Football Victoria will join other member federations in Australia by implementing the 9v9 format in the Under 12s competition. This decision has been made to provide the best learning environment for young players so each individual can realise their full potential.

9-a-side in Under 12's allows players to be challenged technically as well as physically through multiple repeated actions in smaller areas. It also aims to set realistic expectations that meet the needs of young footballers, rather than senior players. It focuses on the development of a player rather than the result of the match.

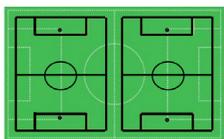
The playing format for Under 12 leagues is as follows:

Numbers	9 v 9 Including Goalkeeper. Max of 5 substitutes
Field Size	Length: 60 - 70m Width: 40 - 50m
Goal Size and Type	Height: 2m Width: 5m Permanent or portable goal must be compliant with the Australian Competition and Consumer Commission's Consumer Notice No.28 of 2010
Field Marking	Cones, Markers or Painted Lines are allowed
Penalty Area	Depth: 10m Width: 20m Penalty Spot 8m from goal line
Duration of Game	2 x 25 minute halves
Half Time	5 minutes
Referee	FV Appointed Green Shirt Referees
Linesman/AR	Club appointed Assistant Referees
Interchange	Maximum 5 Players
Ball Size	4
Points Table & Finals	Yes

Competition Rules

Under 12 competition is played under FIFA Laws of the Game with modified rules to assist players in their development and also refine the transition to 11v11 football, these include:

Field Markings: All field markings as required for a full-size pitch, including the penalty area, are required for Under 12 matches. Field markings can be marked with paint, or flat markers. Painted lines must be a **different** colour to any existing line markings used for the full-size pitch.



Offside rule: The offside rule will be included in the Under 12 competition as it is an integral rule to the game of football. 9v9 on the recommended size pitch will help players learn the rule as there is no longer as much space between the halfway line and the opposition goals.

Penalties: In accordance with FIFA LOTG, a penalty kick will be awarded if a player commits a direct free kick offence inside their penalty area.

Goalkeeper: The goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or gathering the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds. The goalkeeper is not allowed to kick or dropkick the ball from their hands.

Goal kick: Goal kicks can be taken from anywhere within the penalty area. Opponents must be outside the penalty area until the ball is in play. The ball is in play once it is kicked and leaves the penalty area.

Throw ins: Player faces the field of play, has part of each foot on the ground either on or behind the touch line, uses both hands and delivers the ball from behind and over their head. The thrower must not touch the ball again until it has touched another player. The ball is in play once it enters the field of play. A goal cannot be scored directly from a throw in.

Corner kicks: Opponents must be at least 5 metres away from the ball until it is in play. The ball is in play when it is kicked and moves.

Discipline: Red or Yellow cards will be issued to players in Under 12 competitions.

For any fouls that would ordinarily result in a red card, the match official will instruct the player to leave the field of play for the remainder of the match, any player sent from the field of play may be replaced by another player at the time of the offence. In this instance, neither team will be required to play with fewer than 9 players.

For any offense that would ordinarily result in a red card for violent or offensive behavior (i.e. R2 - Violent conduct, R3 - Spitting, R6 - uses offensive or insulting or abusive language / gestures) the match official will be required to submit a misconduct report to FV which may result in further disciplinary action for that player.

Team shape (formation): Teams must setup using at least 3 lines for example; GK - 3 - 2 - 3, GK - 4 - 3 - 1, GK - 3 - 3 - 2. This rule is to introduce players to an 11v11 like formation and structure thus assisting with the transition to U13s.

Playing style: FV strongly recommends "a proactive brand of football", based on effective possession with the cutting edge provided by creative individuals. Defensively, the key components are quick transition and intelligent collective pressing. The Playing Style is underpinned by a strong 'team mentality', capitalising on "Australia's traditional strengths".

Zones and Leagues

The Zoning for Under 12 Boys will remain as per current application for MiniRoos and Junior Boys, which is: North, South, East and West. Similarly, the Under 12 Girls' leagues will follow the same principle, however due to less critical mass, there may be the need to amalgamate zones as per the current process.

In that regard, the following considerations will apply when creating league structures for the Under 12's, much to the same effect as Under 11's:

- Where practical, minimise the over representation of teams from the same Club in any one league
- Distance between Clubs within a league, where appropriate
- League sizes consisting of a minimum of six and maximum of fifteen teams

Self-Grading

Self-grading will remain as per current practice in Under 12's for Junior Boys' and Girls'. The grading will be as follows:

Kangaroos → strong grasp of football skills

Wallabies → beginning to develop their football skills

Joys → little or no previous experience

Regrading will take place at conclusion of Round 3. Regarding requests must be submitted for regrading to be considered.

Day of Play

Currently Under 12 football is restricted to Sunday only. As a point of difference to the current Under 12's competition, and as per current MiniRoos practice, Clubs will have the opportunity to nominate Saturday or Sunday.

Provided there is sufficient team requests to play on Saturday within a Zone, FV will implement leagues where applicable. For example, particularly in the Southern and Eastern Zones, Saturday U11's in MiniRoos are prevalent.

The ability to have Saturday leagues provides the opportunity to increase teams at clubs and allocation of pitch space.

Kick off times: The preferred kick off times will be at 10.10am.

Results and Ladders

Results and Ladders will remain in the Under 12 9v9 format and must be submitted online by the home club 6:00pm on the same day.

Match Records & ID Cards

Given there are results and ladders kept, match records are required to be submitted prior to each game. Accordingly, Player ID cards will also be required.

Match Officials

Where possible, FV will continue to appoint Green Shirt Referees to Under 12 matches as has been the case in previous seasons. Similar to the concept of the players learning the game through small sided football, FV will also be utilising the under 12 format change to help introduce new referees to the game

Clubs will be asked to arrange a club Assistant Referee as per normal. This breaks down barriers and allows parents to learn the rules of the game in a similar learning environment to the referees and players.

The home club remains responsible for payment of referees, with the referee entitled to a total of \$40.

Coaching

Each club's Under 12 team must have a minimum of one Head Coach.

Further Information

For any further information including questions in relation to coaching and player development contact FV Coaching Department coaching@footballvictoria.com.au or for any questions relating to competition matters contact FV Competitions Department – competitions@footballvictoria.com.au

	UNDER 13'S	UNDER 14'S	UNDER 15'S
BORN ON/AFTER	1st January 2006	1st January 2005	1st January 2004
PLAYER ID CARDS	Yes - No Card, No Play	Yes - No Card, No Play	Yes - No Card, No Play
BALL SIZE	Size 4	Size 5	Size 5
KICK-OFF TIME	11:20 am	12:30 pm	1:45 pm
PLAYING TIME	2 x 25 minutes	2 x 30 minutes	2 x 35 minutes
HALF TIME BREAK	Min: 5 minutes Max: 15 minutes	Min: 5 minutes Max: 15 minutes	Min: 5 minutes Max: 15 minutes
OFFSIDE	Yes	Yes	Yes
SUBSTITUTES	Interchange	Interchange	Interchange

	UNDER 16'S	UNDER 17'S	UNDER 18'S & 20'S
BORN ON/AFTER	1st January 2003	1st January 2002	1st January 2001 (18s) 1st January 1999 (20s)
PLAYER ID CARDS	Yes - No Card, No Play	Yes - No Card, No Play	Yes - No Card, No Play
BALL SIZE	Size 5	Size 5	Size 5
KICK-OFF TIME	3:15 pm	Flexible	1:45 pm
PLAYING TIME	2 x 40 minutes	2 x 40 minutes	2 x 45 minutes
HALF TIME BREAK	Min: 5 minutes Max: 15 minutes	Min: 5 minutes Max: 15 minutes	Min: 5 minutes Max: 15 minutes
OFFSIDE	Yes	Yes	Yes
SUBSTITUTES	Interchange	Interchange	Interchange

GIRLS PLAYING FORMAT



	UNDER 12'S	UNDER 13'S & 14'S
BORN ON/AFTER	1st January 2007	1st January 2005
PLAYER ID CARDS	Yes - No Card, No Play	Yes - No Card, No Play
BALL SIZE	Size 4	Size 4
KICK-OFF TIME	Flexible	Flexible
PLAYING TIME	2 x 25 minutes	2 x 30 minutes
HALF TIME BREAK	Min: 5 minutes Max: 15 minutes	Min: 5 minutes Max: 15 minutes
OFFSIDE	Yes	Yes
SUBSTITUTES	Interchange	Interchange

	UNDER 15'S & 16'S	UNDER 18'S
BORN ON/AFTER	1st January 2003	1st January 2001
PLAYER ID CARDS	Yes - No Card, No Play	Yes - No Card, No Play
BALL SIZE	Size 5	Size 5
KICK-OFF TIME	Flexible	Flexible
PLAYING TIME	2 x 40 minutes	2 x 45 minutes
HALF TIME BREAK	Min: 5 minutes Max: 15 minutes	Min: 5 minutes Max: 15 minutes
OFFSIDE	Yes	Yes
SUBSTITUTES	Interchange	Interchange

NOTE: The playing formats specified in this handbook are only relevant to the FV Metropolitan competition age groups. NPL and FV Geelong Competition formats are located on the FV website.

REFEREE FEE SCHEDULE

	REFEREE	AR1	AR2	RESERVE REFEREE	RESERVE AR1	RESERVE AR2
MEN'S STATE LEAGUE 1,2	\$150	\$75	\$75	\$75	\$37.50	\$37.50
MEN'S STATE LEAGUE 3	\$130	\$65	\$65	\$65	\$37.50	\$37.50
MEN'S STATE LEAGUE 4,5	\$120	\$65	\$65	\$65	\$37.50	\$37.50
WOMEN'S STATE LEAGUE 1	\$120	\$65	\$65	\$65	\$37.50	\$37.50
WOMEN'S STATE LEAGUE 2,3,4	\$80	\$40	\$40			
WOMEN'S METRO SEVENS	\$40					
MEN'S METROPOLITAN/ MASTERS LEAGUE	\$75	\$37.50	\$37.50			
JUNIOR U20	\$75	\$37.50	\$37.50			
JUNIOR U18	\$75	\$37.50	\$37.50			
JUNIOR U16/17'S	\$50	\$25	\$25			
JUNIOR U14/15'S	\$45	\$25	\$25			
JUNIOR U12/13'S	\$40	\$25	\$25			
JUNIOR U11/SSF-IRS	\$20	-	-			

Please Note - An additional travel allowance fee is payable for FV Senior appointments involving travel from the metropolitan area TO (or FROM the regional area to the metropolitan area) for the following locations;

Travel fees are only available to accredited Level 1 Referees & FV Talent Pool referees. Travel fees are not payable to any other referee without approval by the FV Referees Department. Referees claim the fee via FV not paid by the club on match day

Geelong - \$30

Gippsland - \$50
Shepparton - \$90

Ballarat - \$50
Albury-Wodonga \$150

Bendigo - \$50

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I have arrived at the ground and it is underwater

- Ensure every attempt is made to remove the water from the pitch to have the match played
- Wait for the Match Official to arrive and make a decision

There is a kit clash between the two teams.

- It is the away team's responsibility to ensure there is no clash
- If a clash exists, turn the kit inside out and tape numbers on the back.
- It is both team's responsibility to ensure the match is played if possible.

I have submitted the match record but realise there is a mistake or I need to make a change.

- Talk to the referee at a break and inform them of the amendment to the match record that is required
- The referee will then determine if the amendment will be accepted and amend accordingly.
- Once amended, the referee should notify the opposition of the amendment, so that all parties are aware.
- Do not amend the match record without the match official's approval, otherwise penalties including but not limited to fines, loss of points, can apply.



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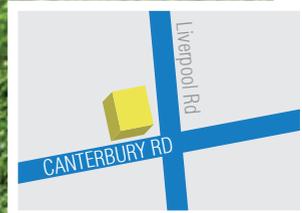
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